

## ZOOM Alternative Ideas for *God's Love: Hope for the Outcast*

### Tips for teaching using Zoom

1. Keep the verse and game time energetic and animated.
2. Before you start the Zoom club, log in early and test the setup as to how you will be positioning your visuals and props so they can be easily seen on the screen by the children.
3. Promote frequent interaction by having children stand, do motions, say key words or phrases or have them run to a room in the house and bring back a small object to be used as a teaching aid.
4. Change up the way you ask children to answer questions (E.g., craft sticks with the children's name; the first child to give a visual sign with their arms; the first child to jump up, etc.)
5. Involve the children by doing a cheer after receiving points (E.g., children repeat a key word or phrase, lead children in a rhythm clap, etc.)

### Craft sticks idea

Write the names of the children on craft sticks (or pieces of paper) and place the craft sticks, name side down, in a decorated can or container. To determine which child will answer a question or take part in an activity, draw a craft stick from the container and point it toward the camera to show the children the name on the stick. Set aside the craft sticks that have been chosen until every child has participated then return the sticks to the can and start over.

### Using craft sticks for teams

To divide the children into teams, take the craft sticks of all the children who have joined club that day and place them in a pile (or container). Have two cans (or containers) marked with the two team's name or team number on the outside. Set the two team cans in view of the camera. When it's time to create teams, pick up one craft stick, point it toward the camera showing the name, then say the child's name and place the stick in the team container. Continue choosing sticks and alternate placing them in the team cans until all the craft sticks have been drawn. You now have your two teams. During the game, alternate drawing sticks from two teams can to choose who will be asked a question.

### Lesson #1

#### **Psalm 139:14 Memory Verse Repetition *God Made Me (Zoom Alternative)***

Using the Resource Pack, cut apart the "God Made Me" cards with different body parts on them, i.e., eyes, ears, head, fingers, toes, nose, etc. (*If no Resource Pack is available, write these body parts on 3"x5" cards.*) Place the cards in a bag. The teacher chooses a card from the bag and shows the card to all the children. The teacher then chooses a craft stick and the child whose name is on the stick says, "*God made my (name body part on the card).*" That child then becomes the *leader* and chooses a motion that all the children will do what that part of their body while they say the verse as a group. (*Examples of motions: blinking their eyes, wiggling their ears, touching the tip of their nose, jumping up and down, patting their head, snapping their fingers, etc.*) Depending on your club dynamics, you may want to give the *leader* some

options of motions to pick from for each card rather than having the child choose something on his own.

### **Review Game** *Royal Treasure Hunt (Zoom Alternative)*

**Materials and game preparation:** Cut out the *jewel* cards from the Resource Pack and place them in a bag. (If no Resource Pack is available, cut out jewel shapes from brightly colored paper. Write point values on the back of each jewel (i.e.: 100, 200, 300, 400, 500) Place a whiteboard (or pocket chart) behind you so it is visible to the children. Draw a line down the middle of the whiteboard and write the name of one team on the top left of the dividing line and the name of the other team on the top right of the dividing line.

**Instructions:** Tell the children they are going to pretend to search for royal treasure and remind them of the great value God gives them. (Depending on your club dynamics, for more interaction insert the teaching idea below at this time.) Divide the children into teams and ask questions, alternating between teams. When a child correctly answers a question, all the children use their hands as pretend binoculars as if *searching for treasure* as the teacher picks a jewel from the bag and places that jewel on the whiteboard under the appropriate team's name. (Do not reveal the point value until the end. Adhere the jewel to the whiteboard using a ring of tape.) After all the questions have been asked, turn over the jewels revealing their point value. Have the children help you add up the points for each team. The team with the most points wins!

**Additional Teaching idea:** If your club dynamics and time allows for this idea, at the start of the review game when explaining about treasure tell the children that they have 60 seconds to go to their room and bring back a special item that they treasure. Have the children hold up the item for all to see and keep it near them during the game.

## **Lesson #2**

### **Psalm 86:15 Memory Verse Repetition** *Fishy Fish (Zoom Alternative)*

Cut out the *Fishy Fish* verse reproducible from the Resource Pack and place them in a fishbowl or clear glass bowl. (If no Resource Pack is available, cut out fish shapes from brightly colored paper and write key words of the verse on the notes such as *God, full, gracious, compassion, long suffering, mercy, truth*). Pick a fish out of the fishbowl and show the children the *key word* written on the fish. Choose a craft stick and read the name. The child whose name is on the craft stick comes up with a motion to go with the word that is written on the fish. Have all the children say the verse and do the motion when they come to that word. Continue until all fish are picked. If desired, you may keep repeating motions while adding a new one for each repetition.

### **Review Game** *Ice Fishing (Zoom Alternative)*

**Materials:** "Ice Fishing" cards (See GNC Resource Pack.)

**Game preparations:** Cut out the *Ice Fishing* cards from the Resource Pack and place them in a fishbowl or clear glass bowl. (If no Resource Pack is available, cut out fish shapes from brightly colored paper.) Make a secret list of how many points each color is worth.

**Instructions:** Divide the children into two teams. Ask questions, alternating between the teams. *(Note: The craft sticks with each child's name can be used after dividing children into two teams. Place each team's craft stick in a different container and alternate pulling a craft stick from each container to determine who will answer the question.)* When a child answers correctly, instruct everyone on that team to pretend to swim like a fish. Then have that child choose a fish of any color, but don't reveal how many points each color is worth. A pocket chart can be set behind you on which to place the fish so the children can easily see their "catch." At the end of the game reveal the point value for each color and have the children help you total the points for each team.

### Lesson #3

#### **Ephesians 4:32 Memory Verse Repetition Stump the Child (Zoom Alternative)**

Choose a craft stick and read the name. The child whose name is on the craft stick turns around (*facing away from the camera*) and closes his eyes. Cover a word with a sticky note. Be sure to hold the visual up to the camera so the rest of the children can see which word is covered by the sticky note. Lead the children in saying the verse, skipping the word covered by the note. *(To add more activity, have the children spin around one time instead of saying the word that is covered. The child who is facing away from the camera will hear silence as the children are spinning which may help him or her determine the left-out word.)* The child who is facing away from the camera guesses which word was left out. Repeat, making it harder by leaving out more than one word.

#### **Review Game Give or Keep (Zoom Alternative)**

**Materials:** "Give or Keep" cards (See GNC Resource Pack.); bag or box

**Game preparation:** Cut out the Give or Keep cards from the Resource Pack. *(If no Resource Pack is available, make eight 3"x5" cards from blue paper and eight from red paper. On the back of each set of cards write the following numbers: 100 on three cards, 200 on two cards, 300 on one card, 400 on one card and 500 on one card.)* Place both sets of cards in a bag or box.

**Instructions:** Divide children into a red team and a blue team and ask questions, alternating between teams. When a child answers correctly, give his team 100 points and draw a card from the bag. Show the color to the children and if the color is red all the children stand and shout, "Red team!" and if the color is blue all the children stand and shout, "Blue Team!" Turn the card around and show how many points are on the back. If a red square is drawn, the points on the card go to the red team. If the square is blue, the points go to the blue team.

### Lesson #4

#### **Romans 8:38-39 Memory Verse Repetition Motions (Zoom Alternative)**

Repeat the verse using motions. Teach all the motions at once or add new motions each time you repeat the verse. Instruct the children to stand while doing motions.

Motion ideas:

*Romans 8:38, 38*—hold hands open as if holding a Bible

*For I am sure*—point to head  
*death*—reach down  
*life*—reach up  
*angels*—wave arms like wings  
*rulers*—place arms on hips  
*present*—extend arms out  
*things to come*—point in various directions  
*powers*—flex both arms to make muscles  
*height*—reach up  
*depth*—reach down  
*anything else*—cross arms in front then break apart and extend arms to each side  
*separates us*—place hands together then pull apart  
*love*—give yourself a hug  
*God*—point up  
*Christ Jesus*—make a cross with arms

More motion ideas can be obtained from [cefonline.com/freedemos/songs](http://cefonline.com/freedemos/songs) and click on “Nothing Can Separate” (Romans 8:38-29)

### **Review Game Tic-Tac-Toe (Zoom Alternative)**

**Materials:** Whiteboard, poster board or chalk-board; marker or piece of chalk

**Game preparation:** Make a tic-tac-toe grid on the marker board, poster board or chalk board. Place this tic-tac-toe grid so it can be easily seen by the camera.

**Instructions:** Divide the children into two teams. Assign one team to be *Team X* and the other to be *Team O*. Ask all the children on *Team X* to show everyone their team’s “X” sign by crossing their arms. Then ask all the children the *Team O* to show everyone their team’s “O” sign by making a big “O” with their arms. (You may need to show the children how to make these signs and how to hold their arms in front of the camera so everyone can see.) Next ask the children to put their hands in their lap. Instruct the children that when they want to answer a question, they show you by making their team’s sign with their arms. The first child to make his team’s sign will be the child you call on to answer that question.

**To play:** Ask a review question. Call on the first child who makes his team’s “X” or “O” sign. After the child answers correctly hold up the tic-tac-toe grid in front of the camera and ask the child where he wants you to draw his team’s sign. (Depending on your club dynamics, you may instruct the children to always ask their teammates for advice in where they want you to draw the “X” or “O” on the grid.) The first team to get three in a row wins.

## **Lesson #5**

### **Romans 8:38-29 Memory Verse Repetition Clap a Word (Zoom Alternative)**

Have the children review the verse two times using the verse motions they learned the previous week. (Since the children are saying two verses it’s best to review it a few times before playing this game.) Choose a craft stick and read the name. The child whose name is on the craft stick

turns around (*facing away from the camera*) and closes his eyes. Hold the visual close to the camera and point to a word, making sure that it's clearly seen by all the children. Lead the children in reciting the verse but when they get to the word that you pointed to, all the children clap instead of saying that word. (*You may need to cover the word with your hand when you come to it just to help the children to remember to not say the word.*) The child whose back is to the camera tries to guess the word. Choose a different child and repeat as time allows.

### **Review Game** *Kingly Characteristic Cards (Zoom Alternative)*

**Materials:** "Kingly Characteristics" cards (*See GNC Resource Pack.*)

**Game preparation:** Cut out the *Kingly Characteristic cards* from the Resource Pack. (*If no Resource Pack is available, make twelve 3"x5" cards from gold paper. On the back of the cards write an attribute of God such as: Love; King; Compassionate; Merciful, All-Powerful; Perfect; Forgiving; Sovereign; Kind; All-Knowing; Just; Good.*)

Place the *Kingly Characteristics cards* on a pocket chart or tape them to a white board. Make sure the points are facing away from the children. The pocket chart should be in view of the camera so children can easily see the cards.

**Instructions:** Remind the children that there is no other king like God. Tell the children that this game helps review what they have learned while also helping them to see just how awesome and unique God is. Divide children into two teams. Ask a question. After the child answers correctly ask him to choose a card on the board. Remove the card and point it toward the camera so the children see the attribute that is on the back. Tell the children what the word on the back of the card means. Ask them to count with you the number of letters in that word and award 100 points to his team for every letter in the word. (*E.g.: "Love" is four letters so the child's team would receive 400 points.*) Before moving to the next question instruct the children to stand, point up and say, "God is Awesome!"